

Glossary

Introduction	About Me	Field of IT	Domains	Competencies
Artifacts	Resume	References	Works Cited	Glossary

Assessment items-parallel to performance objectives and measure the learner's ability to perform what you described in the objective.

Constructivism - A school of psychology that believes that learning occurs because personal knowledge is constructed by the learner who solves problems by deriving meaning from experience.

Instructional Systems Design- is the process used to design and develop training or instruction.

Mastery-skill or knowledge that makes one master of a subject.

Performance objectives-specific statements of what the learners will be able to do when they complete the instruction.

Qualitative-of, relating to, or involving quality or kind.

Quantitative-of, relating to, or involving the measurement of quantity or amount.

Definitions taken from:

Dick and Carey: Systematic Design of Instruction, 2001

Merriam Webster Dictionary, 2006

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[Introduction](#) [About Me](#) [History & Definition](#) [Domains](#) [Competencies](#) [Artifacts](#) [Resume](#) [References](#) [Works Cited](#) [Glossary](#)